

New NPCs Added

Barmaid

Meg (Abertawe - Alban/Swan)
Created by: Cheri

Background NPC
Restrictions: Play freely

Clergyman

Pastor Francis (Abertawe - Alban)
Created by: Niall

Background NPC
Restrictions: Play with permission

Important NPCs

Bard

Ithel ap Wyn (Abertawe - Alban/Swan)

Short grizzled old man sporting a long salt-and-pepper beard. Fingers on both hands badly disfigured. Outlander. Talkative, wise old man. Bard and long time friend of Pwyll.

Created by: Pwyll

Restrictions: PC will Play

Lwelyth ap Cemlyn (Abertawe - Alban/Swan)

Lithe Outlander female, quite pretty, with blond hair and lighter features. Apprentice to Ithel, skilled in the Celtic Harp.

Created by: Pwyll

Restrictions: Play with permission

Barkeep

Swithen (Abertawe - Alban/Swan)

Grizzled old man (50+), slightly stooped. Gentle on the verge of doddering, but knows when to answer questions and when not to. Business partner with Pwyll ap Llywarch (PC) and part owner of Swan pub.

Created by: Pwyll

Restrictions: PC will Play

Beggar

Pic (Abertawe - Alban)

Dirty, underfed child. Shrewd, but aimiable One of Pwyll's "spies."

Created by: Pwyll

Restrictions: Play with permission

Chieftain

Llywarch ab Ednyfed (Abertawe - Cochbreoedd/Caer)

A ruthless but shrewd leader. Pwyll's father.

Created by: Pwyll

Restrictions: Do not play

City Guard

Carda (Abertawe - Alban)

Small faced little man. Timid. Compulsive gambler, and drinker. Pwyll's main henchman in the City Watch.

Created by: Pwyll

Restrictions: Play with permission

Crime Lord

Curragh (Abertawe - Alban)

Shadowy figure controlling organized crime in Alban and elsewhere through his minion Feagh.

Created by: Pwyll

Restrictions: Do not play

Feagh (Abertawe - Alban)

Feagh's a slightly hunched, grizzled old man. Has a nasty streak and a foul temper. Former 2nd in command to Curragh. Succeeded by Severn, after losing a big chunk of the local action to Pwyll the Outlander. Sworn enemy of Pwyll.

Created by: Pwyll

Restrictions: Play with permission

Serevin (Abertawe - Aberan)

Former freelance underworld figure. Has a Norse accent. Replaced Feagh as Curragh's right hand man in Alban.

Created by: Niall

Restrictions: Play with permission

King's Bodyguard

Blaen (Abertawe - Alban)

Young, tall and strong. Outlander. Arrogant and a little racist. One of the "King's Hounds," Gifted to the king by an Outlander chieftain.

Created by: Pwyll

Restrictions: PC will Play

Galen (Abertawe - Alban)

Outlander. One of the "King's Hounds," Gifted to the king by an Outlander chieftain. Expert bowman.

Created by: Pwyll

Restrictions: PC will Play

Gwawl (Abertawe - Alban)

Young and Tall. Outlander. Quiet type. One of the "King's Hounds," Gifted to the king by an Outlander chieftain. Expert bowman.

Created by: Pwyll

Restrictions: PC will Play

Vaughan (Abertawe - Alban)

Strong, broad and very tall (5' 8"). Outlander. Taciturn, stoic, and arrogant. Leader of the "King's Hounds." Gifted to the king by an Outlander chieftain.

Created by: Pwyll

Restrictions: PC will Play

Outlander

Little Coch (Abertawe - Alban/Swan)

Short, strong and very stocky. In his late 20's. Business-like personality with a sarcastic streak. Relative of Pwyll (PC). Loyal friend. Bondsman of Llywarch (Pwyll's father). Efficient killer.

Created by: Pwyll

Restrictions: Do not play

Madoc (Abertawe - Cochbreoedd/Caer)

Short in stature but broad in the shoulders. Strong. Good humored and a natural leader. Brother to Pwyll, and son of Llywarch (Outlander chieftain).

Created by: Pwyll

Restrictions: Do not play

Morrigan (Abertawe - Alban/Swan)

Muscular man in his mid thirties; black hair with a handlebar mustache. Hard task master, but with an easy familiarity in social circumstances. Trains ring fighters; currently coaches Niall (PC).

Created by: Niall

Restrictions: Play with permission

Outlaw

Bear (Abertawe - Hidden Camp)

A weather beaten face, squinty blue eyes, large frame and height (roughly 6'2" and weighing close to 300lbs), but looks more like a grandpa than a fierce warrior. Tends to dress in browns and greens. Protective of Renny (PC) and her mother, loyal to a fault, but romantic (as seen by his awkward approval of Renny and Sparrow's relationship). Bear is usually the 'messenger' for the Band.

Created by: Renny Alberwine

Restrictions: Play with permission

Moira (aka "Captain") (Abertawe - Hidden Camp)

Moira used to be a beauty, but now is hardly even called a woman; body and face riddled with scars; eyes deeply sunken, cheeks sallow and lips thinned to a fine line. Usually wears red leather outfit with concealed weapons. She doesn't compromise, show mercy or care for trivial things like 'love', she's knows two things: life and death. She does show a feeling for her daughter, Renny (PC), but that's more of a revenge on the father type thing. Mother of Renny Alberwine (PC).

Created by: Renny Alberwine

Restrictions: Play with permission

Sparrow (Abertawe - Hidden Camp)

Bald, trim and very light on his feet; he is dark tan, has chocolate brown eyes and considered highly attractive; has a tattoo that covers his entire side; made up of smaller tattoos. Would pass for a nobleman...if he wasn't so screwed up. Its rumored that for every small tattoo on him that's how many people he has killed; highly possessive of Renny (PC), kills without compunction and really only listens to Moira because he wants to be near Renny.

Created by: Renny Alberwine

Restrictions: Play with permission

Thug

Ula (Abertawe - Alban)

Typical big ape type thug. He's a bully and a coward. Henchman of Feagh's (crime boss)

Created by: Pwyll

Restrictions: Play with permission

Background NPCs

Barmaid

Gwyn (Abertawe - Alban/Swan)

Small wirey, attractive Outlander. Dark hair. Some throat tattoos. Shrewish by nature. Server at the Swan. Very quick with a dirk.

Created by: Pwyll

Restrictions: Play with permission

Meg (Abertawe - Alban/Swan)

New - Saxon stock. A born gossip

Created by: Cheri

Restrictions: Play freely

Miren (Abertawe - Alban/Swan)

Older (30+) and a little stocky. Outlander. Matronly. Server and cook at the Swan.

Created by: Pwyll

Restrictions: Play with permission

City Guard

Cran (Abertawe - Alban)

Slightly corrupt.

Created by: Pwyll

Restrictions: Play freely

Hanson (Abertawe - Alban)

Guard in attack against the Donn.

Created by: Niall

Restrictions: Play freely

Llewyn (Abertawe - Alban)

Average height and build. Helped lead attack against the Donn.

Created by: Pwyll/Niall

Restrictions: Play freely

Paluc (Abertawe - Alban)

Average height and build. Second in command during attack on Donn.

Created by: Pwyll/Niall

Restrictions: Play freely

Clergyman

Pastor Francis (Abertawe - Alban)

New - Standard issue priest.

Created by: Niall

Restrictions: Play with permission

Drunkard

Corbo (Abertawe - Alban)

Drunken generally filthy old man. Collects information for money.

Created by: Pwyll

Restrictions: Play with permission

Fight Promoter

Shorty Duncan (Abertawe - Alban)

About three to three and a half feet tall; walks with a limp; suffers from 'dwarfism'; carries a fancy cane (think leprecan and you'd be close). Short tempered. Speaks with a q-gaelic (Irish) accent; multi-lingual; does most of his business at the Flaming Griffin, but as of late at the Swan as well.

Created by: Niall

Restrictions: Play freely

Tailor

Callum (Abertawe - Alban)

A large man with a healthy stomach. Pleasant personality. King's and court tailor.

Created by: Pwyll

Restrictions: Play freely

Wagon Driver

Afan (Abertawe - Alban)

Wagon driver for Outlander smuggling operation.

Created by: Pwyll

Restrictions: Play freely

Special NPCs

Clergyman

Nwython (Abertawe - Alban)

Blonde, bowl-cut hair matches a closely-trimmed beard and moustache, but his blue-grey eyes override all other facial features. A man of age (40 yrs) and presence. Nwython is always seen with a three centimetre cross on a gold chain around his neck. Indirectly manipulative and almost omnipotent, he is a careful planner and prefers to leave nothing to chance. His most obvious and pressing goal is to spread the word of the one god to all of Abertawe... without fail. As a side-issue, he has great interest in his former pupil Amlyn, and in particular how Amlyn's 'fate' may impact on his own future.

Created by: Sir Amlyn

Restrictions: PC will Play

Lady

Lleucu Lady of Nethbo (Nethbo)

A slender, stunning woman (27 years old), with extremely long tresses of rich, brown hair (to the backs of her knees). Her refined beauty has caught the eye of many men in the courts of Nethbo, but it was recently made clear that her loyalty does not lie with that of the current ruling nobility. She played a crucial part in the downfall of King Dafydd of Nethbo, and her future plans, at least to the good people of Abertawe, are unknown. Persuasive and ambitious, it is also not known if she means good or evil.

Created by: Sir Amlyn

Restrictions: PC will Play

Noble

Tyngyr (Abertawe - Alban)

A slightly built man, with blonde hair and neatly trimmed moustache almost hide a scar that runs across the top left corner of his thin mouth. Loves being the centre of attention, but overestimates his importance. Always dresses immaculately and with the current fashion of the court in mind. Works for Nwython (NPC).

Created by: Sir Amlyn

Restrictions: PC will Play

Squire

Discord (Unknown)

The hunched and bony frame of an old man hides a sprightly and agile person of unknown origin. A shock of white hair surrounds his bald head, held down by a faded green cap that is 'as old as meself' (or so he rambles). Discord certainly 'has a screw loose', but his ability to 'find' places and people, makes him extremely valuable to those who can make him willingly provide his services. His real name is unknown, even to his old master Sir Amlyn (PC).

Created by: Sir Amlyn

Restrictions: PC will Play

Nia (Abertawe - Alban/Swan)

Thin, tall (5' 8") and scrappy with dusky medium-length red hair and pale, freckled skin. An optimist at heart, Nia dreams of the life of a lady, but instead fate has dealt her a different hand. Was squired to Sir Amlyn (PC), but quickly found that a martial occupation troubled her too greatly. She is generous and merciful, but can be suspicious of others and worldly in her outlook.

Created by: Sir Amlyn

Restrictions: PC will Play
